# **Update 2.23 --> 2.32**

#### **IMPORTANT!**

After updating the HYDRA software, it is recommendable to do a Cold Reset:

- Turn off the console. Press and hold down pressed the key ←
- Turn on the console
- After a few seconds, releasse the pres sed key ←

# **NEW - SCAN & COMPACT**

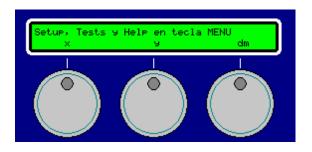
## Control de los parámetros "x" - "y" - "dm"

A new bank in the control wheels appears. This new bank permits us adjust using the wheels the spot position parameters:  $\mathbf{x} & \mathbf{y}$ ; and the spot parameter:  $\mathbf{dm}$ .

This new bank is placed between the first and last control banks. To access to this new bank, select the spots and press **BANK-**. Also, is possible to access to this bank pressing **BANK+** as many times as will be necessary.

The trackball always controls the  $\mathbf{x}/\mathbf{y}$  parameters, and if moreover this new bank is active, the  $\mathbf{x}$  parameter can be controlled with the first wheel, the  $\mathbf{y}$  parameter with the second wheel.

The Joystick always controls the dimmer parameter, dm, and if moreover this new bank is active, the dm parameter can be controlled with the third wheel.



## **IMPROVEMENTS**

#### **Monitor Screens**

In order to improve the visualization of some screens, mainly screens of exam list & modification list, it has been adopted a new format of screen background.

The screens affected by this new format are:

Exam list of memories, groups, effects, macros, positions, gobos, colors...

Modification list of memories, groups, macros, positions, gobos, colors...

Memories list loaded in the crossfaders for the base screens.

\*\* The BIOS version of the system has changed of 1.05 to 1.06 to accept the new character used in this new screens.

### Help

The contents of HELP menu have been unified in all the languages.

### **Modifying Spot Types - Menu 04**

When we modify spot type (in library), Type, the console requests confirmation to accept the changes and not to lose the data edited by mistake, in some situations that previously they were not predicted. Example: If editing the steps of a parameter (+Edit Steps), were pressing **MENU 0 ENTER**, the system was moving us to the list of the Spot Patch without recording the last edited changes.

### **Figures**

In previous versions, was possible to apply a "figure" to a spot without position parameters  $(\mathbf{x} - \mathbf{y})$ , though it is evident that it did not have functionality. In this version if a spot hasn't position parameters  $(\mathbf{x} - \mathbf{y})$  will not accept figures.

## **SOLVED BUGS**

# **Effects**

When were having an Effect with LTPs (scrollers and spot parameters) being executed in the masters; with the speed control master locked, upon moving this speed master, and before arriving to take control over the effect speed, this would be seen affected. This mistake already it is solved.

## **Pages**

After loading a page of a show, if in the page was having some master loaded with a channel superior to the channel 25 (or channel 75 for Hydra Stage) this master were not loaded. This mistake already it is solved.

### **ASCII files**

Wasn't possible to load Groups recorded in an ASCII file (Menu/Disk). Bug solved.